

CueBase v1.0.2

Release Notes - August 2026

CueBase v1.0.2 focuses on audio playback efficiency, multitrack reliability, runtime synchronization, and fixes discovered after the initial public release.

Improvements

- Improved memory efficiency when playing large multitrack Audio groups.
- Improved simultaneous Audio cue preparation and startup.
- Improved ASIO standalone Audio cue startup performance.
- Improved synchronization between multitrack playback and runtime displays.
- Improved long-audio playback efficiency for WASAPI and ASIO.

Bug Fixes

- Fixed Audio cues ending early after multitrack preparation delays.
- Fixed Group runtime reaching 00:00 before all Audio cues had finished.
- Fixed Group and Audio runtime counters counting during preparation and then restarting when playback began.
- Fixed Mixer meters incorrectly following a same-row Audio cue from another Cue List.
- Fixed Mixer controls potentially affecting a playing Audio cue in another Cue List.
- Fixed Open Installer incorrectly reporting the official CueBase installer filename as invalid.

Compatibility

CueBase v1.0.2 remains part of the CueBase v1.x release line. Existing compatible CueBase v1.x permanent licenses continue to work with this update.

Known Optimization Target

Very large simultaneous multitrack sessions can still require additional preparation time before synchronized playback begins. Further startup optimization is planned for a future update; this does not affect the synchronized release behavior of prepared tracks.

Update recommendation: Users running CueBase v1.0.1 are recommended to update to v1.0.2 for the latest playback, timing, and Mixer fixes.